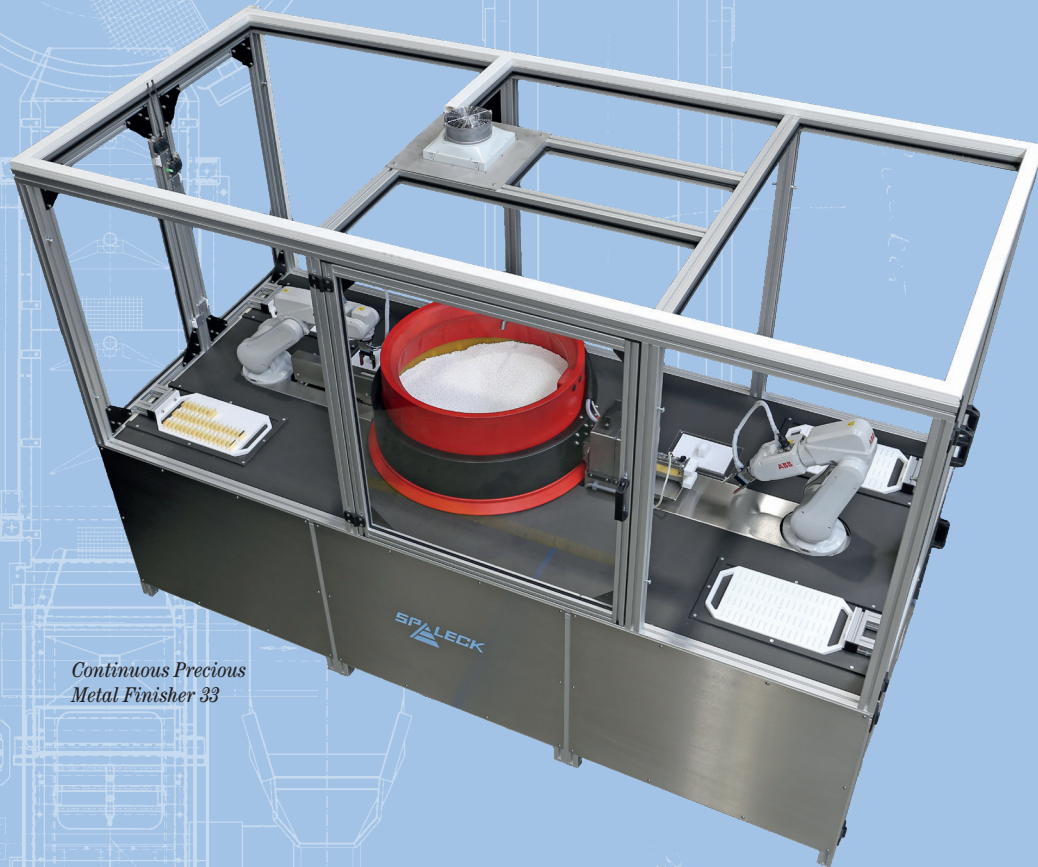




*Polieranlage, welche
mit Schleifsteinen
Artschleifsteinen
arbeiten*

To take care of the precious pieces of earth

... precious metal handled with care



*Continuous Precious
Metal Finisher 33*

**A continuous surface
finishing process for
precious metal products.**

Precious Metal Finishing

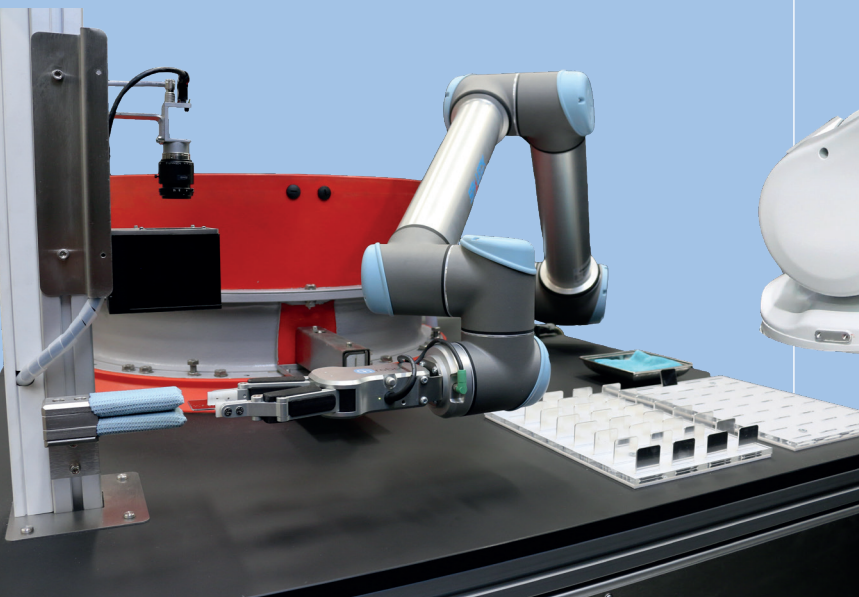
For the superior finishing of blanks and bars to proof quality

SPALECK evolved an innovative way to treat precious metal. Due to a unique treatment process, damages and blanks sticking together will be avoided.

To ensure the desired quality, an in-line inspection system is verifying the final quality.

Advantages:

- ◆ individual treatment
- ◆ fully automatic loading
- ◆ in-line inspection
- ◆ no risk of damages

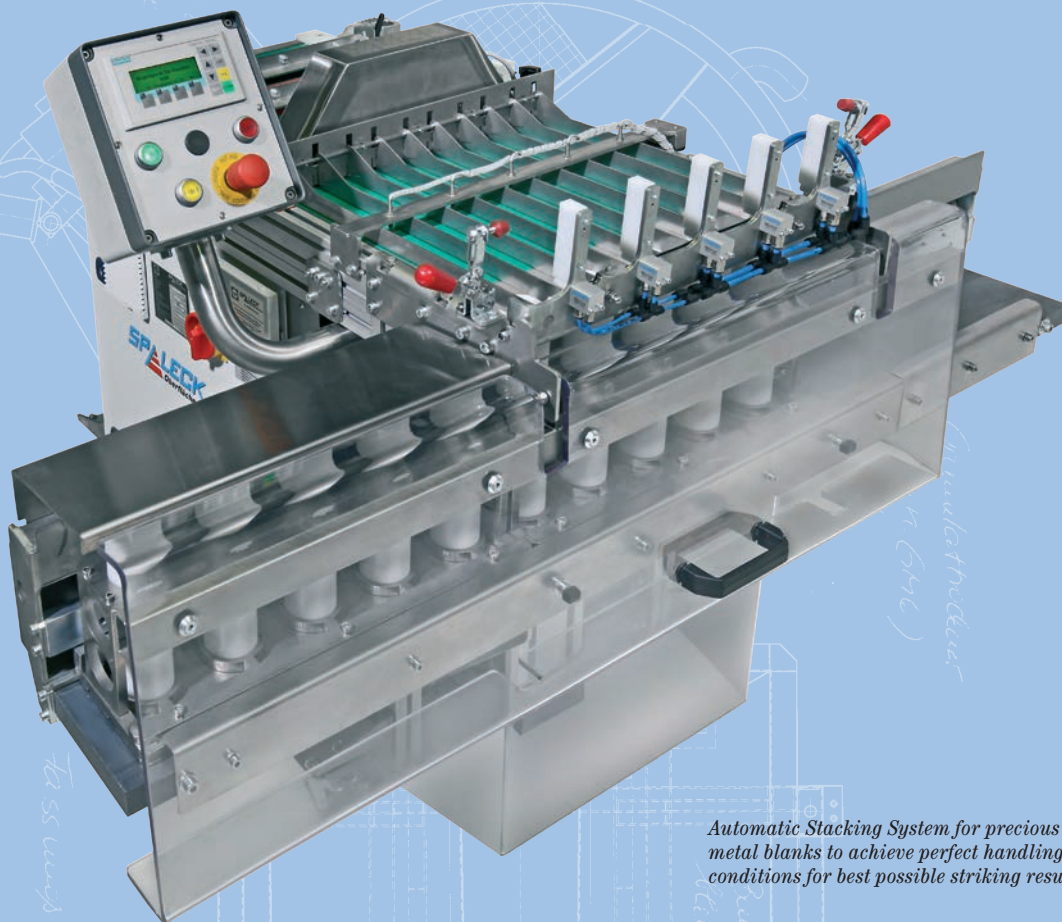


Finished, inspected
and approved.



For the best impression in a perfect environment

**... “hands off” the blanks after finishing –
prior to striking!**



*Automatic Stacking System for precious
metal blanks to achieve perfect handling
conditions for best possible striking results*

**Touchless handling of pre-
cious metal blanks prior
to striking is important**

Touchless Handling: Stacking system for blanks

SPALECK's philosophy is to deliver complete and practical solutions to precious metal manufacturers. Our innovative thinking does not stop at perfect surface finishing.

The steps before and after coin blank finishing are important for our customers and to SPALECK as a provider of effective solutions.

An automatic stacking system for precious metal blanks is a logical extension of expanded quality thinking.

Efficiency beyond finishing:

- ◆ Touchless handling
- ◆ Optimizing internal processes and workflows
- ◆ Reduction of handling costs
- ◆ Space-saving storage and easier production links to post-treatment installations
- ◆ Short change over time for different blank sizes and types
- ◆ Speed: approx. 300 blanks / minute, dependent on size
- ◆ Programmable control unit to adjust belt speed, blank thickness, blank quantity, allows change of cassettes

